

AIRCRAFT TYPE \_\_\_\_\_ FIRING BONUS \_\_\_\_\_  
MT BONUS \_\_\_\_\_ AEROBATICS \_\_\_\_\_ CLIMB \_\_\_\_\_ SPIN \_\_\_\_\_  
MIN \_\_\_\_\_ MAX \_\_\_\_\_ MAX DIVE \_\_\_\_\_ POWER \_\_\_\_\_ DRAG \_\_\_\_\_

ID# \_\_\_\_\_ EXP \_\_\_\_\_ FLYING \_\_\_\_\_ SHOOTING \_\_\_\_\_  
MT - BASE TARGET #'s : 0 \_\_\_\_\_ 1 \_\_\_\_\_ 2 \_\_\_\_\_ 3 \_\_\_\_\_  
+ AEROBATICS (CV BONUS): \_\_\_\_\_  
DAMAGE  
OOOOOO OOOOOO OOOOOO OOOOOO  
TARGET: \_\_\_\_\_  
NOTES: \_\_\_\_\_

ID# \_\_\_\_\_ EXP \_\_\_\_\_ FLYING \_\_\_\_\_ SHOOTING \_\_\_\_\_  
MT - BASE TARGET #'s : 0 \_\_\_\_\_ 1 \_\_\_\_\_ 2 \_\_\_\_\_ 3 \_\_\_\_\_  
+ AEROBATICS (CV BONUS): \_\_\_\_\_  
DAMAGE  
OOOOOO OOOOOO OOOOOO OOOOOO  
TARGET: \_\_\_\_\_  
NOTES: \_\_\_\_\_

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MT - BASE TARGET #'s : 0 \_\_\_\_\_ 1 \_\_\_\_\_ 2 \_\_\_\_\_ 3 \_\_\_\_\_  
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DAMAGE  
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TARGET: \_\_\_\_\_  
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DAMAGE  
OOOOOO OOOOOO OOOOOO OOOOOO  
TARGET: \_\_\_\_\_  
NOTES: \_\_\_\_\_